



TALES OF CHAIN

THE PITCH



GAME FEATURES

PLAYERS ARE ABLE TO:

- ❖ Collect cards and upgrade decks
- ❖ Fight in tournaments and PvP, PvE battles
- ❖ Stake and earn rewards
- ❖ Trade on the market with other players





WHY TO HOLD?





MARKET PROBLEMS



- ❖ Pay-to-win
- ❖ Collectible games without full mechanics
- ❖ Focusing on making money on players
- ❖ Paying little attention to the community features and events
- ❖ Difficult to join and start playing due to high prices and weak unboarding

STRATEGIC GAMEPLAY



In Tales of Chain players fight in epic battles using specially designed cards of monsters and artifacts. The universe features 4 classes of heroes:

- ❖ **MAGES**
- ❖ **WARRIORS**
- ❖ **ROGUES**
- ❖ **PRIESTS**

Each class has its own skills, abilities, and combat strategies.



UNIQUE SELLING POINTS



Profound concept of the gaming universe, well-designed characters, collectible cards and locations



Immersive gameplay with various community features and fair community moderators



Incentivized rewards system



Easy to join and easy to play





PLAY TO EARN MODEL



- ❖ Participate in tournaments
- ❖ Compete in PvP and PvE battles



- ❖ Trade your cards for TALE tokens
- ❖ Keep saving and upgrade card deck by adding higher rarity cards



- ❖ Take advantage of the in-game vault
- ❖ Use various staking options

ROADMAP

PRE GAME 1

- Staking
- Listing

PRE GAME 1

- Internal Marketplace
- NFT Packs

ALFA

- Online PVP
- PVE
- Web Version
- Lore wiki

BETA


- Heroes Introduction
- Quest System
- New Cards
- Leaderboards
- Balancing and polishing game

BETA 1.1

- More Heroes
- Tournaments
- New Cards
- Balancing and polishing game
- Additional Locations
- Season Passes

BETA 1.2

- iOS Version
- Android Version
- Balancing and polishing game
- Improve UI/UX animation
- Battlegrounds
- Listing on top tier exchanges

A dramatic fantasy landscape featuring jagged, dark mountains under a cloudy sky. A bright sun or moon is positioned behind a central peak, creating a strong backlight effect. Several dragons are silhouetted against the sky, with one large dragon in the upper left and others smaller ones further back. At the base of the mountains, a small, glowing city or settlement is visible.

**JOIN US NOW AND BECOME A
MEMBER OF THE ENTHRALLING
TALES OF CHAIN WORLD!**

